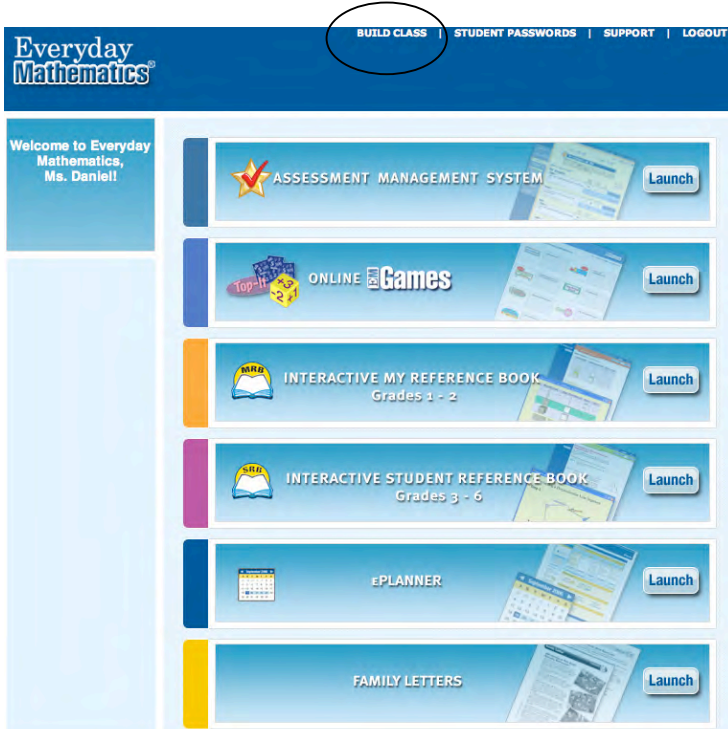


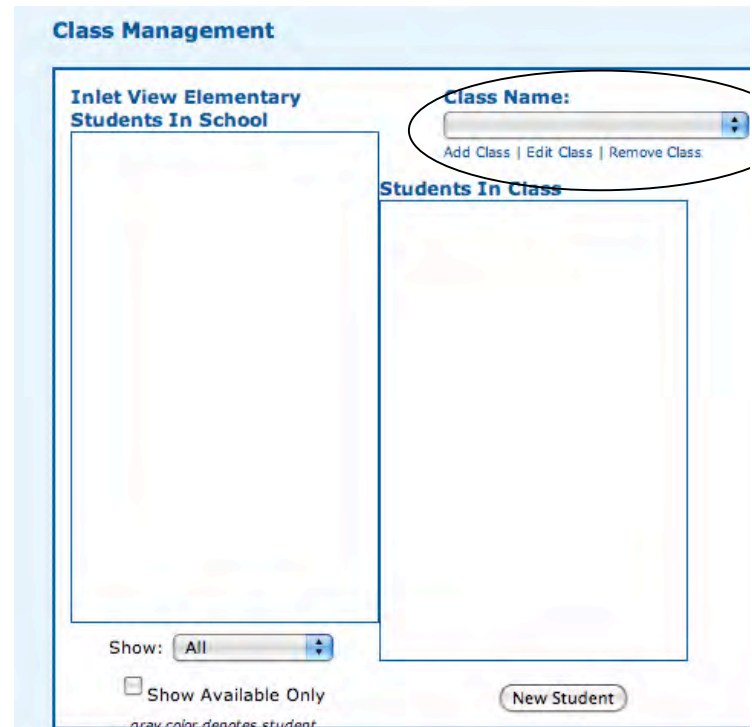
# Getting Started with Everyday Math Online

Shockwave is needed to play the games. It can be downloaded free from <http://get.adobe.com/shockwave>. Other games may need to have pop-up windows enabled because a choice of game levels is listed in a pop-up window.

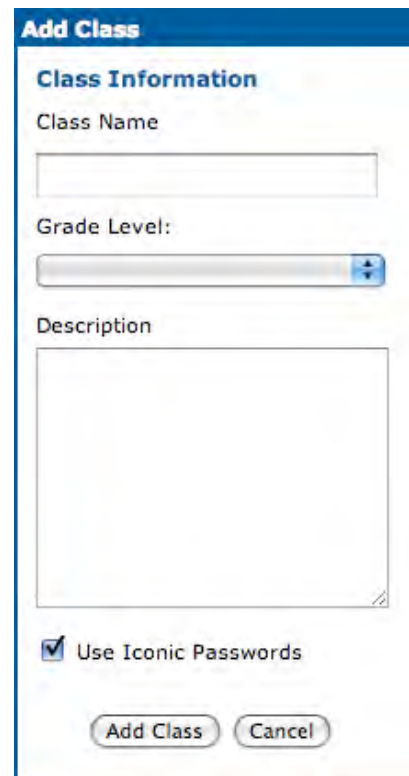
1. First step is to build your class



2. Click *Add Class* under *Class Name*



3. Enter class name and click Add Class



## Getting Started with Everyday Math Online

4. Click *New Student* from Class Management screen. Enter student info, minimum is name and grade. Click *Add to Class & School*. If you have not yet added a class, you may only *Add to School Only* here. You can create a class later and drag your student into your class.

The 'Add Student' form includes the following fields and options:

- First Name:  M.I.
- Last Name:
- Grade Level:  Birthdate:  (MM/DD/YYYY)
- (Optional)
- Student ID:
- Race/Ethnicity:
- Gender:  M  F
- ELL  Special Needs
- Migrant  Economically Disadvantaged
- Buttons: Add to School Only, Add to Class & School, Cancel

5. Select *Student Passwords* to print student login cards



6. Click *Print Entire Class Login Cards*

The 'Student Password Management' interface includes the following elements:

- Class:  Student: Show All
- Buttons: Print Entire Class Login Cards, Print Individual Student Card, Login as Student
- Table headers: Student, Password, Reset

Students can now access Everyday Math Online to play games or use the Student Reference Book.

To delete students, create one class for the school named Delete and drag the student to be deleted into it.