	Kindergarten Alaska GLE Checklist								
	Numeration								
N-1	Demonstrate correspondence of whole of numbers to 20.								
N-2	Recognize and count whole numbers to 20.								
N-3	Write and order whole numbers to 20.								
N-4	Count whole numbers backward from 10.								
N-5	Identify ordinal positions first to tenth.								
N-6	Divide an even number of concrete objects (to 20) into halves.								
N-7	Identify halves.								
N-8	Identify full, half full, and empty containers								
N-9	Recognize +, -, and = signs.								
N-10	Use objects or pictures to model addition of whole numbers								
N-11	Use number lines or objects related to real situations.								
N-12	Demonstrate skip counting by 2's, 5's, and 10's with support.								
	Measurement								
M-1	Make comparisons between objects using concepts of big/little, long/short, large/small.., more/less or same.								
M-2	Identify coins by name (penny, nickel, dime, and quarter).								
M-3	Identify instruments used to measure length, time, and temperature.								
M-4	Tell time to the hour using analog and digital clocks.								
	Estimation and Computation								
E&C-1	Compare the objects in different sets using "more," "less," or "same."								
E&C-2	Estimate the number of items in a given set as more or less than 10.								
E&C-3	Add and subtract whole numbers up to 10 using manipulatives.								
	Functions and Relationships								
F&R-1	Recognize patterns found in common objects, sounds, and movements.								
F&R-2	Identify, sort, and classify objects by attribute and identify objects that do not belong to a particular group.								
F&R-3	Recognize, identify, and continue simple patterns of color and shape.								
F&R-4	Add and subtract numbers to 10 using manipulatives to solve story problems.								
F&R-5	Show more, less, or equal to using objects.								

	Geometric Relationships								
G-1	Sort and classify shapes according to similar attributes.								
G-2	Describe objects using three attributes such as size, shape, and color.								
G-3	Identify triangle, rectangle, circle, and square.								
G-4	Demonstrates understanding of similarity, congruence, symmetry, or transformations by comparing geometric shapes.								
G-5	Identify positions of objects that are above, below, before, after, next to, in the middle of, in front of, and behind.								
G-6	Draw, copy, or describe triangles, squares, rectangles, and circles.								
	Statistics and Probability								
S&P-1	Construct real graphs using concrete objects or pictographs with support.								
S&P-2	Collect and record data with support.								
S&P-3	Describe information from real graphs.								
S&P-4	Make simple predictions using events or repeated observations.								
	Problem Solving								
PS-1	solve simple problems using concrete objects.								
PS-2	Tell how objects were used to solve problems.								
PS-3	Explain what makes sense.								
PS-4	Draw pictures that support simple mathematical statements.								
PS-5	Use math I real world context (self, friends, and family)								